

Note: you can find all slides of this tutorial under:

<http://www.cs.queensu.ca/~acmteam/advunix.pdf>

The introductory Unix tutorial can be found under:

<http://www.cs.queensu.ca/~acmteam/unix.pdf>

Advanced Unix Tutorial

In this tutorial, you will learn about:

- Common Unix tools (grep, sed, awk, tr, etc.)
- Environment variables
- Csh/tcsh basics
- Csh/tcsh Shell scripts

More Useful Commands

grep/egrep - searches lines for patterns using regular expressions.

```
grep [options] [pattern] [file ...]
```

E.g. To print all lines that contain `double` in all `*.java` files:

```
grep double *.java
```

Useful options:

`-i` Case-insensitive search

`-v` Reverse search (print all lines that do not contain the pattern)

`-n` Add line number to the lines found

E.g. To print all lines that do not contain `system` (case-insensitive) in `*.java`:

```
grep -iv system *.java
```

Regular Expressions — a string that represents multiple instances

It can be used with `egrep` for pattern search. (`man -s 5 regexp`)

Examples: `egrep "a[x-z]c" file1 file2`

Pattern	Matches
<code>a.c</code>	<code>a[any single character]c</code> , e.g. <code>abc</code> , <code>a1c</code> , <code>a c</code> .
<code>a[xyz]c</code> or <code>a[x-z]c</code>	<code>axc</code> , <code>ayc</code> , and <code>azc</code> only
<code>a[^xyz]c</code>	<code>a[any single character but x, y, or z]c</code>
<code>ab*c</code>	<code>a[0 or more b]c</code> , e.g. <code>ac</code> , <code>abc</code> , <code>abbbc</code>
<code>ab+c</code>	<code>a[1 or more b]c</code> , e.g. <code>abc</code> , <code>abbbc</code>
<code>^abc</code>	<code>abc</code> only at the beginning of a line
<code>abc\$</code>	<code>abc</code> only at the end of a line
<code>a(bc de)f</code>	<code>abcf</code> and <code>adef</code>
<code>myarray\[.+\]</code>	<code>myarray[anything that has 1 or more character]</code>

cut — select a list of columns or fields from one or more files

Fields and columns start at 1.

Example: (myfile is a file of abcdefghijklmnopqrstuvwxyz)

- To see only the second and fourth character of file `myfile`:

```
cut -c2,4 myfile      (output = bd)
```

- For characters from 1st to 3rd, 10th to 12th, 24th to the end:

```
cut -c-3,10-12,24- myfile      (output = abcjklxyz)
```

- Cut can also display fields split by a delimiter (separator):

```
echo "12#34#567#8" | cut -d"#" -f2-3      (34#56)
```

- Find out who is logged on, but list only usernames:

```
who | cut -d " " -f1
```

tr - translate characters

`tr` copies standard input to standard output, substituting or deleting specified characters, for example:

```
tr A-LM-Z a-z < file1 > file2
```

creates `file2` as a copy of `file1`, with all uppercase letters translated to the corresponding lowercase ones.

<code>tr str1 str2</code>	translates <code>str1</code> chars to the corresponding <code>str2</code>
<code>tr -s str1 str2</code>	squeezes repeated chars in <code>str1</code> to 1 char
<code>tr -d str1</code>	removes all chars in <code>str1</code>

There are more sophisticated uses of `tr` which are very useful, e.g., `tr -s '[:blank:]' '\012*'` changes each set of whitespaces to a single newline (`\012` is newline in octal).

The Shell

- The user interface of Unix is the shell
- Some UNIX workstations offer GUIs to enhance the user interface
- Within a window the shell remains the control center
- Several shells are available: sh (Bourne Shell), ksh (Korn Shell), csh, and tcsh
- We will be looking at tcsh (tcsh is an enhanced version of csh), and we will use the word csh and tcsh interchangeably

Environment Variables

- Unix keeps user-defined shell environment parameters (user info and preferences) in environment variables
- Environment variables constitute the environment of the shell
- HOME — variable representing your home directory, e.g.,
`printenv HOME` or `echo $HOME` shows your home directory
- PATH — the list of directories that form the command search path, e.g.

```
setenv PATH $HOME/bin:$PATH    (add to .cshrc file)
```

tells the shell to look in the users home directory under the bin directory for commands

- Use `printenv` to see your environment variables

Environment Variables and Shell Variables

- Shell variables are variables for a particular shell. Unlike environment variables, shell variables won't be inherited to shells opened by the current shell
- Usually, environment variable names consist of uppercase letters, and shell variables consist of lowercase letters

	Environment Variables	Shell Variables
Assignment or define	<code>setenv name content</code> E.g. <code>setenv F00 bar</code>	<code>set name=content</code> E.g. <code>set foo=bar</code>
Remove	<code>unsetenv name</code>	<code>unset name/pattern</code>

- Trying to access an undefined variables (except for `unset`) will give you an error.

Environment and Shell Variables (cont'd)

- Shell variables can have arrays of 1D. Parentheses must be used to enclose the contents, which are separated by spaces:
`set myarray=(this is an array)`
- Use square brackets to access element(s) of the array (1-based)
- To see all defined shell variables, use `set`

Some environment/shell variables defined automatically:

<code>\$PATH</code> or <code>\$path</code>	Directories to search for commands
<code>\$HOME</code> or <code>\$home</code>	User's home directory
<code>\$noclobber</code>	If defined, prevents redirections (<code>></code>) to overwrite files
<code>\$prompt</code>	Control the appearance of the prompt
<code>\$status</code>	The exit value of the previous command

Variable Operation	Description
$\$name[i]$ E.g. <code>echo \$myarray[2]</code> E.g. <code>set \$myarray[2]=was</code>	Access the i^{th} element Outputs <code>is</code> Changes <code>is</code> to <code>was</code>
$\$name[i-j]$ E.g. <code>echo \$myarray[2-3]</code> E.g. <code>echo \$myarray[2-]</code>	Access the i^{th} thru j^{th} element Output <code>was an</code> Output <code>was an array</code>
$\$#name$ (shell var only) $\$#myarray$	Show the number of elements Output <code>4</code>
$\$?name$ E.g. <code>echo \$?myarray</code>	Check if variable $name$ is defined Output <code>1</code>
<code>shift name</code> (shell var only) E.g. <code>shift myarray</code>	Remove the first element of an array $\$myarray$ becomes <code>(was an array)</code>

Shell Variables — Arithmetic Operations

- Arithmetic operation must be performed using @:
@ var=expr (note the space after @)
@ var[n]=expr
- Only operations involving arithmetic needs @, for other operations use **set**
- Integers only (no floating point numbers)

Examples:

```
@ i = 10      (same as set i=10)
@ j = $#path / 2    (note the spaces around /)
@ myintarray[$j] = $j + 4
@ x += 3
@ i++
```

Arithmetic and bitwise logical operators

+	plus
-	minus
*	multiplication
/	division
%	modulus

!	not
&	bitwise and
	bitwise or
^	bitwise exclusive-or
<<	left-shift
>>	right-shift

Note that an operator symbol must be surrounded by space:

@ a = \$b % \$c

Shell Scripting Intro

- The shell is not only a command interpreter, it also defines a simple programming language
- A program written in this language is called a shell script
- Shell scripts can save you a lot of time if you find yourself repeating commands over and over again
- Shell scripts are like batch files in DOS
- You can also type out all lines in a shell script at the prompt to do the same thing as the script

Shell Script Basics

- A shell script file starts with a line like this:

```
#!/usr/local/bin/tcsh
```

It indicates which command is used to interpret this script

- Consists of lines of commands
- Comments are preceded by `#`
- If the execution of a script results in an error, script execution is aborted if the command is built-in or skipped if the offending command isn't built-in
- A shell script file must have its readable and executable flags set in order to be run directly:

```
chmod a+rx myshellscript      (readable/executable for all)
```

```
myshellscript      (execute this script if it is in the path)
```

Passing Arguments

- Arguments can be passed to a tcsh script:
`./myshellscript a1 b2 c3`
- Arguments are stored in the array variable `$argv`
- Alternatively, `$1` represents the first argument, `$2` the second etc.
- `$*` is equivalent to `$argv` (which is `a1 b2 c3`)
- `$0` is the command that runs the current script file (which is `./myshellscript`)
- `$argv[0]` is undefined

foreach loop

`foreach` allows one to execute a series of lines of commands for each of the element in a list:

```
foreach index_variable_name ( element element ... )  
    command (can be break or continue)  
    ...  
end
```

```
#!/bin/csh  
# list all files end with .java and .c  
foreach file (*.java *.c)  
    echo $file  
end
```


if statement

```
if (condition) then
    ...
else if (condition) then
    ...
else
    ...
endif
```

Examples of conditions (also called expressions)

<code>(\$1 == \$2)</code>	if the first arg is same as the second arg
<code>!(\$1 > \$2)</code>	not (<code>\$1 > \$2</code>)
<code>(-f file)</code>	if <code>file</code> is a file (not directory)
<code>(-d file)</code>	if <code>file</code> is a directory

Relational Operators

==	equal
!=	not equal
>	numerical greater than
<	numerical less than
>=	numerical greater than or equal to
<=	numerical less than or equal to
=~	string match (right side can be a pattern)
!~	not a string match

Example

```
if ($1 =~ m*) echo "$1 starts with m"
```

Expressions

Logical Operators:

<code> </code>	logical or
<code>&&</code>	logical and
<code>!</code>	logical not

Some file conditions, e.g. `if (-r filename) ...`

<code>(-r filename)</code>	True if <code>filename</code> is readable
<code>(-w filename)</code>	True if <code>filename</code> is writable
<code>(-x filename)</code>	True if <code>filename</code> is executable
<code>(-e filename)</code>	True if <code>filename</code> exists
<code>(-o filename)</code>	True if the user owns <code>filename</code>

```
#!/bin/csh
# Find the location of given command in the path
# Simulate the "which" command.
if ($#argv != 1) then
    echo "Usage:  $0 command"
    exit 1
endif
foreach dir ($path)
    set file=$dir/$1
    if (-f $file && -x $file) then
        echo "Found:  $file"
        exit 0
    endif
end
echo $1 not found
exit 1
```

switch statement

- similar to C or Java's `switch`

Example

```
#!/bin/csh
# append $1 to $2, or append standard input to $1
switch ($#argv)
  case 1:
    cat >> $argv[1]
    breaksw
  case 2:
    cat >> $argv[2] < $argv[1]
    breaksw
  default:
    echo 'usage: append [from] to '
endsw
```

while loop

- similar to while loop in C or Java
- break and continue can be used

```
#!/bin/csh
# Generate output files from input files
# Good for testing your program
set max=8
set i=1
while ($i <= $max)
    set infile=myInputFile.$i
    set outfile=myOutputFile.$i
    echo "To run with $infile, output to $outfile"
    java prog < $infile >&! $outfile # forces overwrite
    @ i++
end
```

Quotes

- There are three kinds of quotes: single `'`, double `"`, and back ```
- Single and double quotes can be used to enclose a string
- Single quotes don't expand the string inside (i.e. leave the string as it is), double quotes do (i.e. return the contents of variables):
`echo '$user'` outputs `$user`
`echo "$user"` outputs `ttang`
- Backquotes evaluate the string enclosed:
`echo "the command more is at `which more`"` outputs
`the command more is at /usr/bin/more`

awk and sed

- They are standard Unix commands for text processing that can have scripts
- Nowadays people usually use *Perl* for text processing
- They are handy for simple operations:

```
awk '{print $1$3, $NF}' myfile'
```

prints the 1st and 3rd (no space in between), and the last field of each line in `myfile`; and

```
sed "s/foo/bar/g;s/if/in case/" myfile
```

changes all occurrences of “foo” to “bar”, and only the first occurrence of “if” to “in case”

Example - Simulate move in DOS (mv *.txt *.doc doesn't work)

```
#!/bin/csh
if ($#argv < 3) then
    echo "Usage: $0 search_pat replace_pat file ..."
    echo "Example: $0 '\.txt'$' "' '\.doc' "'*.txt'"
    exit
endif
set search=$1
set replace=$2
foreach file ($argv[3-])
    set newname='echo $file | sed "s/$search/$replace/"'
    if ($file != $newname) then
        echo "Changing $file to $newname"
        mv $file $newname
    endif
end
```

Alias Substitution

- Alias allows you to redefine existing command name with a name of your own. Examples:

<code>alias h history</code>	use <code>h</code> as an abbreviation of <code>history</code>
<code>alias dir ls</code>	use <code>dir</code> as an abbreviation of <code>ls</code>
<code>alias ls 'ls -F'</code>	the switch <code>-F</code> will be used whenever <code>ls</code> is used
<code>alias rm 'rm -i'</code>	confirmation needed before removing a file

- Use `unalias` to remove an alias, e.g., `unalias ls`
- Use a backslash before an aliased command to temporarily unalias that command: `\rm *` will delete all files in the current directory without asking (dangerous, make sure you know what you are doing)
- Aliases are usually put in the file `~/.cshrc`

Configuring your tcsh

- The file `~/.cshrc` contains your configuration of `csh/tcsh`
- Some content of `.cshrc` may be depended to the system configuration. Your current `.cshrc` is probably written by your system administrator.
- You can put your own configuration in some file, say `~/.mycshrc`, and put the line:

```
source ~/.mycshrc
```

at the end of `.cshrc` to tell `csh` to load your configuration file

- The command `source` can also be used in the shell

Final Words

- We have introduced the basics of Unix and shell programming
- For serious shell programming, C shell is not the best choice:
 - for instance, C shell does not have subroutines
 - we suggest Bourne shell (sh/bash), or Korn shell (ksh)
- For serious text processing, Perl is the language to use
 - it is heavily used in WWW programming